



Artist / Engineer / Maker / Facilitator/ Community Architect / Sculptor

Liverpool City Region Cultural Events are working with Imagineer and artistic director Orit Azaz to collaborate on an exciting project for the city region for 2022/23. Part of a national action research project, Bridge2Bamboo will inform the development and creation of a new piece of public artwork for the city region in 2023.

This creative development project includes the Birmingham Creative Bamboo Summit in July 2022, potentially linked with Birmingham 2022 Commonwealth Games.

### **What is Bridge2Bamboo?**

Bridge2Bamboo 2022 builds on research and development involving artists, communities and partners in 2021 and works towards potential for large scale participatory public art, engineering and performance projects, inviting communities across a city / town/ region to co-design and build a giant and beautiful temporary structure, a new space for people to come together and share experiences, before taking the component materials back to their neighbourhoods to create extraordinary outdoor structures for use in their communities.

All structures will be made from bamboo, widely held to be the future sustainable building material for the planet and the focus is on working with bamboo that either does or could grow in the UK.

### **Who are Imagineer Productions?**

Our Vision: *“To create extraordinary outdoor and site – specific work at the intersection of art engineering and educational and social change transforming lives and living in the collective memory forever. To discover ‘Imagineers’ of the future and create the conditions and environment for them to flourish.”*

[Bridge2Bamboo - Imagineer Productions \(imagineer-productions.co.uk\)](https://imagineer-productions.co.uk)

### **The Brief:**

We are seeking up to 12 artists/makers/engineers/facilitators/community architects / sculptors who live and / or work in the Liverpool City Region to take part in this exciting project. We are looking for x 2 artists/makers/engineers/facilitators/community architects/ sculptors from each Borough in the city region.

### **Key tasks:**

- Participate in a Bamboo Creative Exchange Lab, alongside bamboo specialists and artist-makers from Bali, Ghana, India and UK between Thursday 12 May and Thursday 26 May<sup>1</sup> (3 days equivalent)
- Work with Bridge2Bamboo Creative Team to agree a focus for a follow-on community collaboration R&D project, inspired by the Creative Exchange Lab experience and informed by creative enquiry questions (see appendix)
- Lead a community collaborative R&D project/s between June and Sept (5 days equivalent)
- Attend the Birmingham Bamboo Creative Summit in person or virtually to represent and/or showcase work in progress
- Develop opportunity to feature work created in micro community R&D project at local showcase platform in the Borough eg Knowsley Flower Show
- Contribute to reflection and evaluation, which informs the ongoing development of Bridge2Bamboo for 2023 and beyond

### **Experience and qualities required:**

- Excellent and inspiring animateur / facilitator / leader of practical making and collaborative activity with community participants.
- Confident, competent, experienced designer-maker working with sustainable materials or experienced in working with bamboo.
- Must be available to attend virtual Lab sessions on Zoom and in person on the specified dates/times (see timeline below;)
- Have access to internet and able to upload content to online platform.
- Experienced and reliable collaborator and communicator; comfortable to undertake creative research as part of a collaborative team.
- Self-motivated and self-organising.
- Excited by the project, the creative enquiry themes (see appendix) and the opportunity to learn more about and work with bamboo.
- Must live and / or work within the Liverpool City Region.

### **Fee**

£3,300 including VAT and expenses

Materials will be supplied / separately budgeted for

### **Next steps:**

If you are interested, please send your CV / biography together with a 1 page covering letter outlining your interest in the project and highlighting your relevant experience; and links to

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<sup>1</sup> You must be available for all the scheduled dates in the timeline and for time during June – August for the R&D projects

not more than 3 relevant projects / artworks to: [sarah.vasey@liverpool.gov.uk](mailto:sarah.vasey@liverpool.gov.uk) by noon on 27 April 2022. You **must also provide details** of the Borough/s where you live and / or work within the Liverpool City Region.

**Timeline:**

Call out launched: **7 April 2022**

Closing date: **27 April 2022 (noon)**

Decisions will be made by: **4 May 2022**

**Lab Training Sessions:**

The series of 5 Lab training sessions are broken down into the following:

- 4 x 2 hr zoom meeting (from 9 am to fit with international time zone)
- 1 x day in person workshop
- Online courses follow up work, minimum equivalent to 10 hrs / 1 day of artists/makers' time.

Lab session 1: Tuesday 12 May 09:00 am (by zoom)

Lab session 2: Tuesday 17 May 09:00 am (by zoom)

Lab session 3: Thursday 19 May (in person – venue in LCR tbc)

Lab session 4: Tuesday 24 May (by zoom)

Lab session 5: Thursday 26 May (by zoom)

**Community Micro projects:**

Artist/makers must be available to deliver the R&D community micro projects: June – July/August (equivalent to 5 days)

Birmingham Summit presentations: July 2022 (in person or/ online) date tbc

Local showcase presentation: August – September venues tbc

Please note where indicated the dates are non-negotiable.

**For more information:**

More information giving the background to the project can be found in these links:

[Bridge2Bamboo - Imagineer Productions \(imagineer-productions.co.uk\)](http://imagineer-productions.co.uk)

[Bridge2Bamboo Research and development - a film by Rachel Bunce - YouTube](#)

## **APPENDICES**

### **FAQ's:**

#### **Why do you need to know where I live/ work?**

We are looking to recruit 12 artists/makers/engineers/facilitators/community architects / sculptors for the project who either live in the Liverpool City Region and / or who do a substantive part of their work in the Liverpool City Region – this includes: Halton, Knowsley, Liverpool, Sefton, St Helens and Wirral. We want to appoint 2 artists/makers etc per Borough to provide a local commission opportunity.

#### **Does the fee cover all my costs including materials?**

The fee is to cover your time commitment to the project and is inclusive of VAT and local travel expenses. A separate budget for materials for the project will be provided. Travel expenses to Birmingham to take part in the summit will also be covered separately.

#### **How will the community groups be selected?**

This will be done by negotiation with the Borough and project leads but where artist/makers have experience of working with community groups / individuals who may be interested in participating in the R&D micro project, this can be taken into consideration.

#### **Will I be solely responsible for working with a community group?**

There is a possibility that we may support 2 artists to work together in each Borough with one group.

#### **Will there be a possibility to be involved in the larger project post September?**

We are planning that this development work will lead to a much larger project to take place end of 2022 – 2023. Artist/makers involved in this initial project will be invited to continue with the larger project subject to funding.

## **IMAGINEER PROJECT CREATIVE ENQUIRY QUESTIONS**

### **2022 - Draft Creative Enquiry Themes for 2022 underpinning R&D Community Collaborations**

- What can we make / do with the bamboo that grows in the UK?
- What should happen at Creative Bamboo Summit as part of the B2022 Commonwealth Games and who should be involved?

- How can we shine a light on indigenous craft and engineering skills in the global south and enable a transfer of bamboo related technologies to global north, in the context of Commonwealth themes and climate justice?
- What kind of circus structures and performance can we create with UK grown bamboo?
- How can we facilitate and support people in different places to collaborate and share bamboo models, structures, and artworks?
- How can we share stories and passion for bamboo with the widest possible audience and continue to inspire and build the inter-disciplinary community of interest around bamboo in UK and elsewhere?
- How might we connect people in the UK with people, craft and design skills and experience in bamboo growing countries?
- How can the project contribute to green futures and health and wellbeing?
- How can we bring together exceptional artists excited to work at the intersection of arts, engineering, sustainable architecture, and community engagement and best contribute to arts sector development through this process?